**Test cases**

**Web site opens**

Work time set to 25

Break time set to 5

Session clock shows work time of 25 mins

**Increment / Decrement**

Increment work time (Clock running, paused and initialized)

Updates work time and worktime left (same for scenarios for work and break below)

Decrement work time (Clock running, paused and initialized)

Increment break time (Clock running, paused and initialized)

Decrement break time (Clock running, paused and initialized)

Increment break > 60

Increment work > 60

Decrement break < 1

Decrement work < 1

**Play button hit**

Countdown begins

continues every second decrement time left

Countdown < 1 minute (work)

Countdown red

Countdown reaches 0 (work)

Beep plays

Break time label

Break time countdown begins

countdown set to black

Countdown < 1 minute (break)

Countdown red

Countdown reaches 0 (break)

Break time label

Break time countdown begins

Beep plays

countdown set to black

**Pause Button**

Stops timer

Play button visible

Press play button – resumes

Pause / play / pause

**Reset Button**

Work time set to 25 mins

Break time set to 5 mins

Session set to work and 25 mins left

Reset during play

As above

Reset during last minutes

As above

Reset during beep

As above and beep stops